

# Persistent Homology

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# Motivating Example

Lets consider the following data set.

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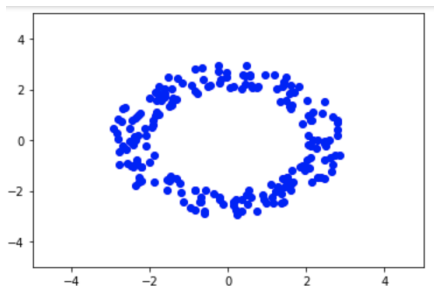


Figure: Plot of a noisy data set that represents a circle

# Motivating Example

Lets consider the following data set.

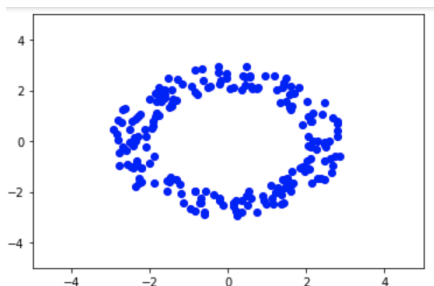


Figure: Plot of a noisy data set that represents a circle

Its clear that our data set has a specific qualitative feature. However, how can find this information computationally?

# Simplicial Complex

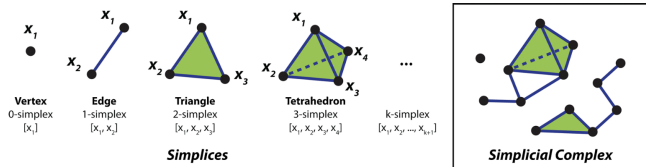
- Let  $\{v_0, \dots, v_k\}$  be a set of vectors in  $V$ . This set is said to be *convex independent* or *c-independent* if  $\dim(\text{Span}\{v_0 - v_i, \dots, v_k - v_i\}) = k$  for any  $0 \leq i \leq k$ .
- Let  $V$  be a vector space over  $\mathbb{R}$ . A convex set generated by c-independent vectors  $\{v_0, v_1, \dots, v_k\}$  is called a  $k$ -simplex
- We denote an open simplex as  $(v_{i_1}, \dots, v_{i_j})$  and a closed simplex by  $[v_{i_1}, \dots, v_{i_j}]$
- A simplicial complex  $K$  (Euclidean) is a finite set of open simplices in some  $\mathbb{R}^n$  such that

(1) if  $(s) \in K$  then all open faces of  $[s] \in K$ ;

(2) if  $(s_1) \cap (s_2) \neq \emptyset$  then  $(s_1) = (s_2)$  [1].

# Simplicial Complex (Continued)

Here is a visualization:

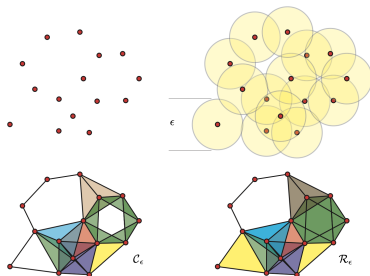


Notice that all the simplices here are closed. However, if we removed the vertices from the 1-simplex we have an open edge  $(x_1, x_2)$ . Similarly, an open 2-simplex  $(x_1, x_2, x_3)$  by removing the vertices and edges. Etc.

(Image taken from [2])

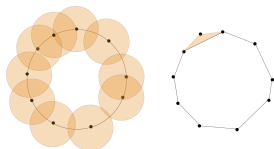
# Computational Homology

- Cech Complex: Given a set of points  $P = \{p_1, \dots, p_n\} \subset \mathbb{R}^d$  and a real value  $\epsilon > 0$ , a  $k$ -simplex  $\sigma = [p_{i_0}, \dots, p_{i_k}]$  is in the Cech complex  $\mathcal{C}_\epsilon(P)$  if and only if  $\bigcap_{0 \leq j \leq k} \mathbb{B}(p_{i_j}, \epsilon) \neq \emptyset$  [3].
- Rips Complex: Given a set of points  $P = \{p_1, \dots, p_n\} \subset \mathbb{R}^d$  and a real value  $\epsilon > 0$ , a  $k$ -simplex  $\sigma = [p_{i_0}, \dots, p_{i_k}]$  is in the Vietoris-Rips (Rips) complex  $\mathcal{R}_\epsilon(P)$  if and only if  $\mathbb{B}(p_{i_j}, \epsilon) \cap \mathbb{B}(p_{i_{j'}}, \epsilon) \neq \emptyset$  for any  $j, j' \in [0, k]$ .



(Image taken from [4])

# Computational Homology (Continued)



- Consider the Cech complex,  $K_\epsilon$ , above. It has a simplicial chain complex

$$0 \xrightarrow{\partial_3} C_2(K_\epsilon, \mathbb{Z}) \xrightarrow{\partial_2} C_1(K_\epsilon, \mathbb{Z}) \xrightarrow{\partial_1} C_0(K_\epsilon, \mathbb{Z}) \xrightarrow{\partial_0} 0$$

where  $C_i(K_\epsilon, \mathbb{Z})$  is an abelian group and  $\partial_i$  is a group homomorphism.

- The  $i$ -homology is defined to be  $H_i(K_\epsilon, \mathbb{Z}) = \ker(\partial_i) / \text{im}(\partial_{i+1})$ . In our case,  $H_1(K_\epsilon, \mathbb{Z}) = \mathbb{Z} = H_0(K_\epsilon, \mathbb{Z})$ .
- Futhermore, the  $i$ -betti number is given by the rank of the  $i$ -homology. These numbers are used to distinguish the difference between topological spaces.



# Topological Simplifications

- Our algorithmic implementation this semester will primarily focusing on using the Rips Complex rather than the Cech Complex. This is because Cech Complex is computationally more expensive.
- In particular, the time complexity of the Cech Complex is  $O(n^{k+1})$  where  $n$  is the number of points used and  $k$  is  $k$ -skeleton. Whereas the time complexity of the Rips Complex is  $O(n^2)$ .
- Another advantage for using the Rips Complex is that every  $k$ -simplex can be calculated solely by looking at the 1-Skeleton.

## Topological Simplifications (Continued)

- Furthermore, since it is possible to calculate the homology of a simplicial complex over any free abelian group, we will be using  $\mathbb{Z}_2$ . This is because computing homology over  $\mathbb{Z}$  with large data is incredibly inefficient.
- This allows the computation of the Betti numbers to be
$$\beta_i = \text{Rank}(H_i(K_\epsilon, \mathbb{Z}_2)) = \text{Rank}(\ker(\partial_i)) - \text{Rank}(\text{im}(\partial_{i+1}))$$
- However, this does problematic when torsion is present. In the absence of torsion, the Betti numbers under  $\mathbb{Z}_2$  are the same as those under  $\mathbb{Z}$ , according to the Universal Coefficient Theorem [5]. We may still use  $\mathbb{Z}_2$  coefficients in the presence of torsion, but these answers may differ from those computed using  $\mathbb{Z}$  coefficients.

# Algorithmic Implementation

As stated before, in order to create the Rips Complex for a given set of data it is sufficient to compute the 1-Skeleton. This is done by the following algorithm

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**Algorithm 1** Skeleton of the Rips Complex

---

**Ensure:**  $\epsilon > 0$  and  $P_n \neq \emptyset$

edges = []

**for**  $i$  in  $P_n$  **do**

**for**  $j$  in  $P_n \setminus i$  **do**

**if**  $d(i, j) > 2\epsilon$  **then**

            continue

**else**

            edges.append( $\langle i, j \rangle$ )

**end if**

**end for**

**end for**

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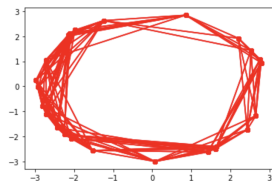
## Algorithmic Implementation (Continued)

Now that we have the 1-Skeleton, the information pertaining to the entire complex is implicitly encoded. In order to uncover the higher simplicies we will need to recursively build on top of the 1-Skeleton.

This can be done by building two functions: a simplicial builder and simplicial decomposition function.

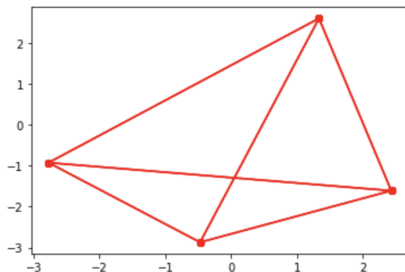
# Example

```
In [8]: ### Dataset ###  
Class_1 = circle(2.9,3,0,0,25)  
  
### The Skeleton ###  
x = rc_one_simplex(Class_1, 2)  
### For smaller complex set size < len(x). ###  
### Else, for the entire simplicial complex times = len(x). ###  
RC = Rips_Complex(len(x),x)
```



Here is the 1-Skeleton of a similar dataset from the beginning of the example.

# Computational Example



```
[[[0, 1], [0, 2], [0, 3], [1, 2], [1, 3], [2, 3]], [[0, 1, 2], [0, 1, 3], [0, 2, 3], [1, 2, 3]], [[0, 1, 2, 3]]]
```

Now that we have the entire simplicial complex we can create the boundary maps and find the betti numbers.

- The next goal would be to finish the algorithm for computing the boundary matrix and find the dimension of the image and kernel.
- Currently we have the ability to create the correct boundary maps. However, we cannot use classic row reduction methods since our matrices are over  $\mathbb{Z}_2$ .
- We would also like to create persistent diagrams of the betti numbers as a function of time.

# Citations

- [1] Singer, Isadore Manuel, and John A. Thorpe. Lecture notes on elementary topology and geometry. Springer, 2015.
- [2] Zhang, Mengsen Kalies, William Kelso, Scott Tognoli, Emmanuelle. (2020). Topological portraits of multiscale coordination dynamics. Journal of Neuroscience Methods. 339. 108672. 10.1016/j.jneumeth.2020.108672.
- [3] Otter, Nina, et al. "A roadmap for the computation of persistent homology." EPJ Data Science 6 (2017): 1-38.
- [4] Robert Ghrist. Barcodes: the persistent topology of data. Bull. Amer. Math. Soc. (N.S.), 45(1):61–75, 2008. ISSN 0273-0979.
- [5] Edelsbrunner, Herbert, David Letscher, and Afra Zomorodian. "Topological persistence and simplification." Proceedings 41st annual symposium on foundations of computer science. IEEE, 2000.